| Individuals per squad:<br>Physical description:<br>Particular gear: | of squads: | Attack: Defense: Health per squad: Squad #1 | Damage: Reduction: |  |
|---|------------|---|--------------------|--|
|   |            | Health per squad:                           |                    |  |
| Particular gear:  |            |   |                    |  |
| Particular gear:  |            | Squad #1                                    |                    |  |
| Particular gear:  |            | Squad #1                                    |                    |  |
| Particular gear:  |            | Squad #2                                    |                    |  |
| Particular gear:  |            | Squad #3                                    | Squad #3           |  |
| Particular gear:  |            | Squad #4                                    |                    |  |
|   |            | Squad #5                                    |                    |  |
|   |            | Squad #6                                    |                    |  |
|   |            | Squad #7                                    |                    |  |
|   |            | Squad #8                                    |                    |  |
| Goals and Behaviors:  |            | Special:                                    |                    |  |

| Mook Sheet             |                   |                   | Combat Data |  |  |
|------------------------|-------------------|-------------------|-------------|--|--|
| Individuals per squad: | Number of squads: | Attack:           | Damage:     |  |  |
| Physical description:  | I                 | Defense:          | Reduction:  |  |  |
|                        |                   | Health per squad: |             |  |  |
|                        |                   | Squad #1          |             |  |  |
|                        |                   | Squad #2          |             |  |  |
|                        |                   | Squad #3          |             |  |  |
| Particular gear:       |                   | Squad #4          |             |  |  |
|                        |                   | Squad #5          | 5           |  |  |
|                        |                   | Squad #6          |             |  |  |
|                        |                   | Squad #7          |             |  |  |
|                        |                   | Squad #8          |             |  |  |
| Goals and Behaviors:   |                   | Special:          |             |  |  |
|                        |                   |                   |             |  |  |
|                        |                   |                   |             |  |  |
|                        |                   |                   |             |  |  |
| l                      |                   | J                 |             |  |  |
|                        |                   |                   |             |  |  |