	Combat Data
Attack:	Damage:
Defense:	Reduction:
Health per monste	er:
Monster #1	
Monster #2	
Monster #3	
Monster #4	
Monster #5	
Monster #6	
Special:	
	Attack: Defense: Health per monster Monster #1 Monster #2 Monster #3 Monster #4 Monster #5 Monster #6

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Physical description:	Attack:	Damage:	
	Defense:	Reduction:	
	Health per monst	er:	
	Monster #1	Monster #1	
	Monster #2	Monster #2	
	Monster #3	Monster #3	
	Monster #4		
	Monster #5	Monster #5	
Goals and Behaviors:	Monster #6		
	Special:		